

Instructions:

1. Review the rules for the robot game. Are there any rules that will restrict your design? Is there a size limit? Method of activation that is required?
2. Think about all the missions your team decided to do. Will it need to go over something or reach high up?
3. Think about the paths your team decided to go on. Will it need to line follow? Where will it align?
4. Discuss with the rest of your team and then build a base robot to match the features you want and need.

What features should the robot have?

What sensors do we need?

What are some mechanisms that can solve the mission?